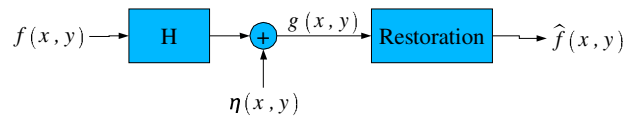


Image Degradation Model



Very general form of degradation function:

$$g(x, y) = H[f(x, y)] + \eta(x, y)$$

Linear Degradation Function

If H is a linear operator

$$H[af_1(x, y) + bf_2(x, y)] = aH[f_1(x, y)] + bH[f_2(x, y)]$$

then H can be expressed as a superposition integral of the first kind

$$H[f(x, y)] = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(\alpha, \beta) h(x, \alpha, y, \beta) d\alpha d\beta$$

where the impulse response h is defined as

$$h(x, \alpha, y, \beta) = H[\delta(x - \alpha, y - \beta)]$$

- Impulse response
- Point Spread Function (PSF)

Position Invariant Degradation Function

If H is position invariant

$$g(x, y) = H(f(x, y)) \Rightarrow g(x - \alpha, y - \beta) = H(f(x - \alpha, y - \beta)) \quad \forall \alpha, \beta \in \mathbb{R}$$

then H can be expressed as a convolution integral

$$H[f(x, y)] = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(\alpha, \beta) h(x - \alpha, y - \beta) d\alpha d\beta$$

where the position invariant impulse response h is defined as

$$h(x, y) = H[\delta(x, y)]$$

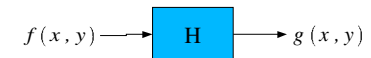
Then the degradation model becomes

$$g(x, y) = h(x, y) * f(x, y) + \eta(x, y)$$

or, in frequency domain

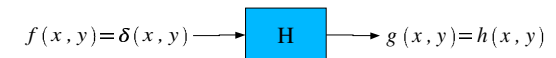
$$G(u, v) = H(u, v)F(u, v) + N(u, v)$$

Estimating the Degradation Function



For a known input and output (neglecting noise):

$$H(u, v) = \frac{G(u, v)}{F(u, v)}$$



Estimation by Modeling

Blurring due to atmospheric turbulence:

$$H(u, v) = e^{-k(u^2 + v^2)^{5/6}}$$

Blurring due to lens defocus:

$$H(u, v) = \frac{J_1(a\sqrt{u^2 + v^2})}{a\sqrt{u^2 + v^2}}$$

J_1 is a Bessel function of the first kind, first order

$$J_1(x) = \frac{x}{2} - \frac{x^3}{2^2 \cdot 4} + \frac{x^5}{2^2 \cdot 4^2 \cdot 6} - \frac{x^7}{2^2 \cdot 4^2 \cdot 6^2 \cdot 8} + \dots$$

Camera Motion

Very general model of camera motion:

$$g(x, y) = \int_{-T/2}^{T/2} f(x - x_0(t), y - y_0(t)) dt$$

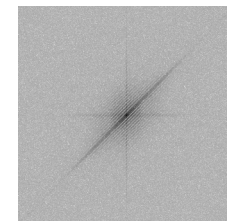
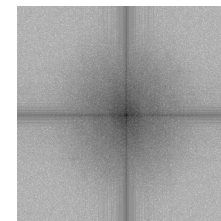
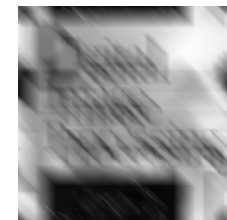
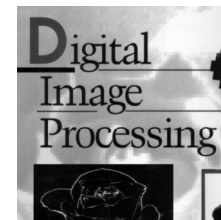
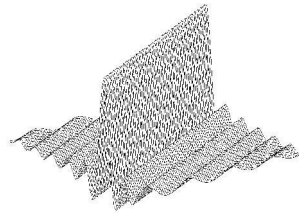
$$G(u, v) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \left\{ \int_{-T/2}^{T/2} f(x - x_0(t), y - y_0(t)) dt \right\} e^{-j2\pi(ux + vy)} dx dy$$

$$G(u, v) = \int_{-T/2}^{T/2} \left\{ \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x - x_0(t), y - y_0(t)) e^{-j2\pi(ux + vy)} dx dy \right\} dt$$

Camera Motion

Linear camera motion:

$$x_0(t) = \frac{at}{T} \quad y_0(t) = \frac{bt}{T}$$



Inverse Filtering

$$G(u, v) = F(u, v) H(u, v)$$

$$\hat{F}(u, v) = \frac{G(u, v)}{H(u, v)}$$

1. Assumes no noise.
2. Problem if $H(u, v)$ has a zero.

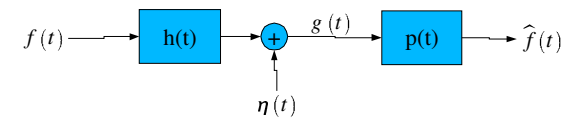
What happens to the noise?

$$G(u, v) = F(u, v) H(u, v) + N(u, v)$$

$$\hat{F}(u, v) = \frac{G(u, v)}{H(u, v)} = F(u, v) + \frac{N(u, v)}{H(u, v)}$$

Pseudo-inverse filter:

1-d Wiener Filter



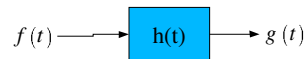
We seek a filter $p(t)$ such that:

$$\hat{f}(t) = g(t) * p(t)$$

is an estimate of $f(t)$ that minimizes:

$$e^2 = E \left[(f(t) - \hat{f}(t))^2 \right]$$

Stochastic Inputs to Linear Systems



$$g(t) = f(t) * h(t)$$

$$R_{ff}(\tau) = E[f(t+\tau)f^*(t)]$$

$$R_{fg}(\tau) = E[f(t+\tau)g^*(t)]$$

1-d Wiener Filter

Assume estimation error is orthogonal to measurements for all time lags:

$$E[(f(t) - \hat{f}(t))g^*(t - \tau)] = 0$$

$$E \left[\left(f(t) - \int_{-\infty}^{\infty} p(\alpha) g(t - \alpha) d\alpha \right) g^*(t - \tau) \right] = 0$$

$$E[f(t)g^*(t - \tau)] = \int_{-\infty}^{\infty} p(\alpha) E[g(t - \alpha)g^*(t - \tau)] d\alpha$$

1-d Wiener Filter

- Assumptions:
 - Both the uncorrupted signal & noise signal are stochastic
 - We know the autocorrelation functions of the uncorrupted signal & noise
 - We know the degradation function
 - The measurement data is known for all time
- The Wiener filter minimizes the expected value of the squared estimation error
- Under these assumptions, the Wiener filter is the optimal linear, time invariant filter to estimate the uncorrupted signal

2-d Wiener Filter

$$\hat{F}(u, v) = \left(\frac{S_{ff}(u, v)H^*(u, v)}{S_{ff}(u, v)|H(u, v)|^2 + S_{nn}(u, v)} \right) G(u, v)$$

$$\hat{F}(u, v) = \left(\frac{1}{H(u, v)} \cdot \frac{|H(u, v)|^2}{|H(u, v)|^2 + \frac{S_{nn}(u, v)}{S_{ff}(u, v)}} \right) G(u, v)$$

- A zero in H(u,v) is not a problem (unless the noise spectral density just happens to have a zero in exactly the same location)
- Problem: image spectral density and noise spectral density difficult to know exactly.

2-d Wiener Filter

If we assume:

$$\frac{S_{nn}(u, v)}{S_{ff}(u, v)} = K$$

then

$$\hat{F}(u, v) = \left(\frac{1}{H(u, v)} \cdot \frac{|H(u, v)|^2}{|H(u, v)|^2 + K} \right) G(u, v)$$